<https://www.youtube.com/watch?v=8fenTR3KOJo>

토비의 봄 TV 5회 스프링 리액티브 프로그래밍 (1) - Reactive Streams

<http://www.reactive-streams.org/>

리엑티브 펑셔널 프로그래밍

이벤트가 발생하면 그에 대한 대응하는 프로그래밍 하는것.

Duality (상대성)

Observer Pattern(옵저버 패턴)

Reactive Streams - 표준 - Java9 API

Iterator

pull땡겨오기

|  |
| --- |
| Iterable<Integer> iter =()->  new Iterator(){  int i =0;  public static final int *MAX* =10;  public boolean hasNext() {  return i<*MAX*;  }  public Object next() {  return ++i;  }  }; for(Integer i : iter){  System.*out*.println(i); } |

Observable

push 넣기

|  |
| --- |
| Observable -> Observer  public class Ob {  public static class IntObservable extends Observable implements Runnable{  @Override  public void run() {  for (int i = 0; i < 10; i++) {  setChanged();  notifyObservers(i);  }  }  }  public static void main(String[] args) {  Observer observer = new Observer() {  @Override  public void update(Observable o, Object arg) {  System.*out*.println(Thread.*currentThread*().getName()+" "+arg);  }  };  IntObservable io = new IntObservable();  io.addObserver(observer);  ExecutorService es = Executors.*newSingleThreadExecutor*();  es.execute(io);   System.*out*.println(Thread.*currentThread*().getName()+" EXIT");  es.shutdown();  } }  main EXIT  pool-1-thread-1 0  pool-1-thread-1 1  pool-1-thread-1 2  pool-1-thread-1 3  pool-1-thread-1 4  pool-1-thread-1 5  pool-1-thread-1 6  pool-1-thread-1 7  pool-1-thread-1 8  pool-1-thread-1 9 |

위내용을 보면 알듯 duality 상대성을 보인다. data = method <--> method(data)

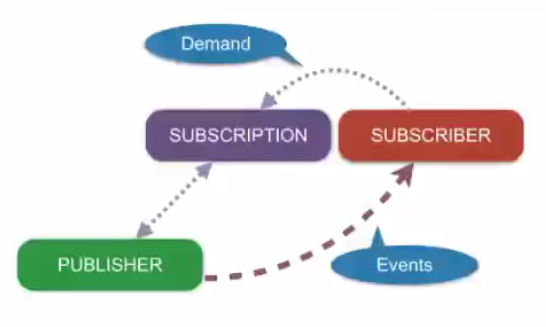
위에도 좋은 Observable Reactive 코딩이지만 문제점이 존재한다.

1. 언제 끝낸건지 알수 없다

2. 예외 발생했을때 어떻게 해야될지.

Publisher <- Observable, Subscriber <-- Observer

onSubscribe, onNext\*, (onError | onComplete)



|  |
| --- |
| package com;  import org.reactivestreams.Publisher; import org.reactivestreams.Subscriber; import org.reactivestreams.Subscription;  import java.util.Arrays; import java.util.Iterator;  public class PubSub {  public static void main(String[] args) {  Iterable<Integer> iter = Arrays.*asList*(1,2,3,4,5,6,7,8,9);  Publisher p = new Publisher() {  @Override  public void subscribe(Subscriber subscriber) {  Iterator it = iter.iterator();  subscriber.onSubscribe(new Subscription() {//Subscription통해 SubScripber에 전달  @Override  public void request(long n) {  try {  while (n-- > 0) {  if (it.hasNext()) {  subscriber.onNext(it.next());  }else{  subscriber.onComplete();  break;  }  }  }catch (Throwable t){   subscriber.onError(t);  }  }   @Override  public void cancel() {   }  });  }  };   Subscriber s = new Subscriber() {  private Subscription subscription;   @Override  public void onSubscribe(Subscription subscription) {  System.*out*.println(Thread.*currentThread*().getName()+" onSubscribe");  this.subscription = subscription;  this.subscription.request(1);    }   @Override  public void onNext(Object o) {  System.*out*.println(Thread.*currentThread*().getName()+" onNext "+o);  this.subscription.request(1);  }   @Override  public void onError(Throwable t) {  System.*out*.println(Thread.*currentThread*().getName()+" onError "+t);  }   @Override  public void onComplete() {  System.*out*.println(Thread.*currentThread*().getName()+" onComplete");  }  };   p.subscribe(s); //Publisher에 <- Subscriber 등록  } } |

<https://www.youtube.com/watch?v=DChIxy9g19o>

토비의 봄 TV 6회 스프링 리액티브 프로그래밍 (2) - Reactive Streams - Operators

Publisher -> [data1]-> Operator -> [data2] -> Subscriber

1차 체인닝 맵핑 처리

|  |
| --- |
| package com;  import lombok.extern.slf4j.Slf4j; import org.reactivestreams.Publisher; import org.reactivestreams.Subscriber; import org.reactivestreams.Subscription;  import java.util.Iterator; import java.util.function.Function; import java.util.stream.Collectors; import java.util.stream.Stream;   @Slf4j public class PubSubChainMap {  public static void main(String[] args) throws InterruptedException {  Iterable<Integer> iter = Stream.*iterate*(1,a->a+1).limit(10).collect(Collectors.*toList*());  Publisher pub = *iterPub*(iter);  Publisher sub = *mapPub*(pub, (Function<Integer,Integer>) s->s\*10);  Subscriber s = *logSub*();  sub.subscribe(s); //Publisher에 <- Subscriber 등록    }   private static Publisher<Integer> mapPub(Publisher pub, Function<Integer, Integer> integerIntegerFunction) {  return new Publisher<Integer>(){  @Override  public void subscribe(Subscriber<? super Integer> sub) {  pub.subscribe(sub);  }  };   }   private static Publisher iterPub(Iterable<Integer> iter) {  return new Publisher() {  @Override  public void subscribe(Subscriber subscriber) {  Iterator it = iter.iterator();  subscriber.onSubscribe(new Subscription() { //Subscription통해 SubScripber에 전달  @Override  public void request(long n) {  try {  int i=0;  while (i++<n) {  if (it.hasNext()) {  subscriber.onNext(it.next());  }else{  subscriber.onComplete();  break;  }  }  }catch (Throwable t){  subscriber.onError(t);  }  }   @Override  public void cancel() {   }  });  }  };  }   private static Subscriber logSub() {  return new Subscriber() {  private Subscription subscription;   @Override  public void onSubscribe(Subscription subscription) {  *log*.debug(Thread.*currentThread*().getName()+" onSubscribe");  this.subscription = subscription;  this.subscription.request(1);   }   @Override  public void onNext(Object o) {  *log*.debug(Thread.*currentThread*().getName()+" onNext "+o);  this.subscription.request(1);  }   @Override  public void onError(Throwable t) {  *log*.debug(Thread.*currentThread*().getName()+" onError "+t);  }   @Override  public void onComplete() {  *log*.debug(Thread.*currentThread*().getName()+" onComplete");  }  };  } } |

3차 Subscriber를 Delegate로 처리

|  |
| --- |
| private static Publisher<Integer> mapPub(Publisher pub, Function<Integer, Integer> integerIntegerFunction) {  return new Publisher<Integer>(){  @Override  public void subscribe(Subscriber<? super Integer> sub) {  pub.subscribe(new DelegateSub(sub) {  @Override  public void onNext(Integer o) {  super.onNext(integerIntegerFunction.apply(o));  }  });  }  }; }  public class DelegateSub implements Subscriber<Integer> {  private final Subscriber sub;   public DelegateSub(Subscriber sub) {  this.sub=sub;  }   @Override  public void onSubscribe(Subscription s) {  sub.onSubscribe(s);  }   @Override  public void onNext(Integer o) {  sub.onNext(o);  }   @Override  public void onError(Throwable t) {  sub.onError(t);  }   @Override  public void onComplete() {  sub.onComplete();  } } |

Reactor 잘만들어진 Reactive 사용하기 편하게 만들어져있다.

<https://github.com/reactor/reactor-core>, <http://projectreactor.io/>

Flux (Publisher)

|  |
| --- |
| compile "io.projectreactor:reactor-core:3.1.1.RELEASE"  testCompile("io.projectreactor:reactor-test:3.1.1.RELEASE")  public class ReactorEx {  public static void main(String[] args) {  Flux.*create*(e->{  e.next(1);  e.next(2);  e.next(3);  e.next(4);  }).log().subscribe(System.*out*::println);  } }  11:04:22.451 [main] INFO reactor.Flux.Create.1 - onSubscribe(FluxCreate.BufferAsyncSink)  11:04:22.456 [main] INFO reactor.Flux.Create.1 - request(unbounded)  11:04:22.462 [main] INFO reactor.Flux.Create.1 - onNext(1)  1  11:04:22.463 [main] INFO reactor.Flux.Create.1 - onNext(2)  2  11:04:22.463 [main] INFO reactor.Flux.Create.1 - onNext(3)  3  11:04:22.463 [main] INFO reactor.Flux.Create.1 - onNext(4)  4 |
| map, reduce  public class ReactorEx {  public static void main(String[] args) {  Flux.<Integer>*create*(e->{  e.next(1);  e.next(2);  e.next(3);  e.next(4);  e.complete();  })  .log()  .map(s->s\*10)  .reduce(0,(a,b)->a+b)  .log()  .subscribe(System.*out*::println);  } }  11:09:23.535 [main] INFO reactor.Flux.Create.1 - onSubscribe(FluxCreate.BufferAsyncSink)  11:09:23.538 [main] INFO reactor.Mono.ReduceSeed.2 - | onSubscribe([Fuseable] MonoReduceSeed.ReduceSeedSubscriber)  11:09:23.539 [main] INFO reactor.Mono.ReduceSeed.2 - | request(unbounded)  11:09:23.539 [main] INFO reactor.Flux.Create.1 - request(unbounded)  11:09:23.545 [main] INFO reactor.Flux.Create.1 - onNext(1)  11:09:23.546 [main] INFO reactor.Flux.Create.1 - onNext(2)  11:09:23.546 [main] INFO reactor.Flux.Create.1 - onNext(3)  11:09:23.546 [main] INFO reactor.Flux.Create.1 - onNext(4)  11:09:23.547 [main] INFO reactor.Flux.Create.1 - onComplete()  11:09:23.547 [main] INFO reactor.Mono.ReduceSeed.2 - | onNext(100)  100  11:09:23.548 [main] INFO reactor.Mono.ReduceSeed.2 - | onComplete()  Process finished with exit code 0 |

2차 체인맵핑

|  |
| --- |
| p @Slf4j public class PubSubChainMap {  public static void main(String[] args) throws InterruptedException {  Iterable<Integer> iter = Stream.*iterate*(1,a->a+1).limit(10).collect(Collectors.*toList*());  Publisher pub = *iterPub*(iter);  Publisher sub = *mapPub*(pub, (Function<Integer,Integer>) s->s\*10);  Publisher sub2 = *mapPub*(sub, (Function<Integer,Integer>) s->-s);  Subscriber s = *logSub*();  sub2.subscribe(s); //Publisher에 <- Subscriber 등록  }   private static Publisher<Integer> mapPub(Publisher pub, Function<Integer, Integer> integerIntegerFunction) {  return new Publisher<Integer>(){  @Override  public void subscribe(Subscriber<? super Integer> sub) {  pub.subscribe(new Subscriber<Integer>() {  @Override  public void onSubscribe(Subscription s) {  sub.onSubscribe(s);  }   @Override  public void onNext(Integer o) {  sub.onNext(integerIntegerFunction.apply(o));  }   @Override  public void onError(Throwable t) {  sub.onError(t);  }   @Override  public void onComplete() {  sub.onComplete();  }  });  }  };  }   private static Publisher iterPub(Iterable<Integer> iter) {  return new Publisher() {  @Override  public void subscribe(Subscriber subscriber) {  Iterator it = iter.iterator();  subscriber.onSubscribe(new Subscription() { //Subscription통해 SubScripber에 전달  @Override  public void request(long n) {  try {  int i=0;  while (i++<n) {  if (it.hasNext()) {  subscriber.onNext(it.next());  }else{  subscriber.onComplete();  break;  }  }  }catch (Throwable t){  subscriber.onError(t);  }  }   @Override  public void cancel() {   }  });  }  };  }   private static Subscriber logSub() {  return new Subscriber() {  private Subscription subscription;   @Override  public void onSubscribe(Subscription subscription) {  *log*.debug(Thread.*currentThread*().getName()+" onSubscribe");  this.subscription = subscription;  this.subscription.request(1);   }   @Override  public void onNext(Object o) {  *log*.debug(Thread.*currentThread*().getName()+" onNext "+o);  this.subscription.request(1);  }   @Override  public void onError(Throwable t) {  *log*.debug(Thread.*currentThread*().getName()+" onError "+t);  }   @Override  public void onComplete() {  *log*.debug(Thread.*currentThread*().getName()+" onComplete");  }  };  } }  main onSubscribe  main onNext -10  main onNext -20  main onNext -30  main onNext -40  main onNext -50  main onNext -60  main onNext -70  main onNext -80  main onNext -90  main onNext -100  main onComplete |

Spring App 만들어보기

|  |
| --- |
| package com.app;  import org.reactivestreams.Publisher; import org.reactivestreams.Subscriber; import org.reactivestreams.Subscription; import org.springframework.boot.SpringApplication; import org.springframework.boot.autoconfigure.EnableAutoConfiguration; import org.springframework.web.bind.annotation.RequestMapping; import org.springframework.web.bind.annotation.RestController;  @RestController @EnableAutoConfiguration public class BootAppController {  @RequestMapping("/hello")  Publisher<String> home(String name) {  return new Publisher<String>(){  @Override  public void subscribe(Subscriber<? super String> s) {  s.onSubscribe(new Subscription() {  @Override  public void request(long n) {  s.onNext("hello "+name);  s.onComplete();  }   @Override  public void cancel() {   }  });  }  }; // return "Hello World!";  }   @RequestMapping("/")  String idx(String name) {  return "Hello World!";  }  public static void main(String[] args) throws Exception {  SpringApplication.*run*(BootAppController.class, args);  } }    group 'com.khh' version '1.0-SNAPSHOT'  apply plugin: 'java'  sourceCompatibility = 1.8  repositories {  mavenCentral()  maven {  url 'https://repo.spring.io/libs-milestone'  } }  dependencies {  compile (group: 'org.reactivestreams', name: 'reactive-streams', version: '1.0.1')  compile (group: 'org.reactivestreams', name: 'reactive-streams-tck', version: '1.0.1')  compile "io.projectreactor:reactor-core:3.1.1.RELEASE"  testCompile("io.projectreactor:reactor-test:3.1.1.RELEASE") // compile("org.springframework.boot:spring-boot-starter-web:1.5.8.RELEASE")  compile('org.springframework.boot:spring-boot-starter-webflux')  compile("org.springframework.boot:spring-boot-starter-web:2.0.0.M6") // compile 'org.springframework:spring-context:5.0.1.RELEASE'  compile (group: 'org.projectlombok', name: 'lombok', version: '1.16.18')  compile group: 'ch.qos.logback', name: 'logback-classic', version: '1.2.3'  compile group: 'ch.qos.logback', name: 'logback-core', version: '1.2.3'  compile group: 'org.slf4j', name: 'slf4j-api', version: '1.7.25'   testCompile group: 'junit', name: 'junit', version: '4.12' } |

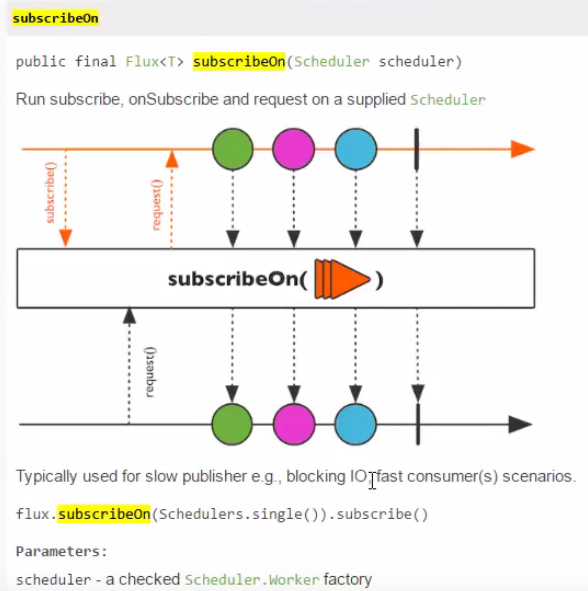
토비의 봄 TV 7회 스프링 리액티브 프로그래밍 (3) - Reactive Streams - Schedulers

<https://www.youtube.com/watch?v=Wlqu1xvZCak>

Scheduler

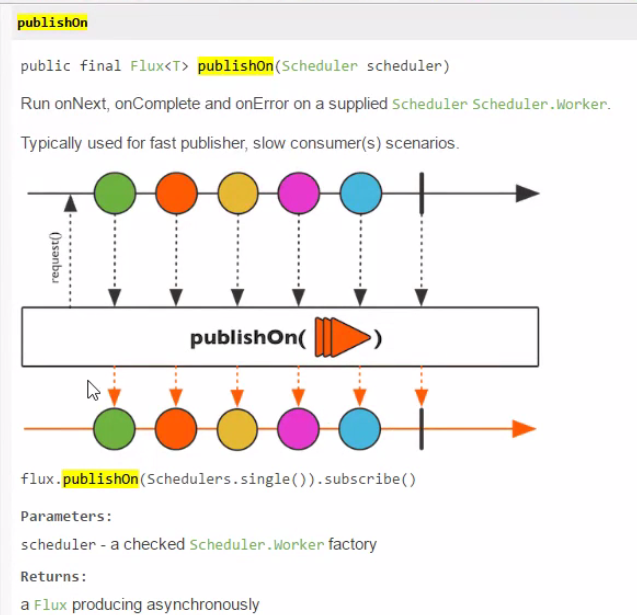
subscribeOn 사용할때

보통 하나의 쓰레드에서 Publisher와 Subscriber를 사용하지 않는다. 하면 의미가 없다 비동기식에 적합하게 나온 패턴이다.



|  |
| --- |
| package com;  import lombok.extern.slf4j.Slf4j; import org.reactivestreams.Publisher; import org.reactivestreams.Subscriber; import org.reactivestreams.Subscription;  import java.util.concurrent.ExecutorService; import java.util.concurrent.Executors;   @Slf4j public class SchedulerEx {  public static void main(String[] args) {   Publisher<Integer> pub = sub->{  sub.onSubscribe(new Subscription() {  @Override  public void request(long n) {  sub.onNext(1);  sub.onNext(2);  sub.onNext(3);  sub.onNext(4);  sub.onNext(5);  sub.onComplete();  }  @Override  public void cancel() {  }  });  };    Publisher subOnPub = sub->{  ExecutorService es = Executors.*newSingleThreadExecutor*(); //쓰레드풀 하나의 쓰레드만 처리가능한 풀  es.execute(()->pub.subscribe(sub));  };    subOnPub.subscribe(new Subscriber<Integer>() {  @Override  public void onSubscribe(Subscription sub) {  *log*.debug("onSubscribe {}",sub);  sub.request(Long.*MAX\_VALUE*);  }  @Override  public void onNext(Integer integer) {  *log*.debug("onNext {}",integer);  }  @Override  public void onError(Throwable t) {  *log*.debug("onError {}",t);  }  @Override  public void onComplete() {  *log*.debug("onComplete");  }  });   *log*.debug("exit");  } } |

publishOn



|  |
| --- |
| package com;  import lombok.extern.slf4j.Slf4j; import org.reactivestreams.Publisher; import org.reactivestreams.Subscriber; import org.reactivestreams.Subscription;  import java.util.concurrent.ExecutorService; import java.util.concurrent.Executors;   @Slf4j public class SchedulerEx {  public static void main(String[] args) {   Publisher<Integer> pub = sub->{  sub.onSubscribe(new Subscription() {  @Override  public void request(long n) {  *log*.debug("request {}",n);  sub.onNext(1);  sub.onNext(2);  sub.onNext(3);  sub.onNext(4);  sub.onNext(5);  sub.onComplete();  }  @Override  public void cancel() {  }  });  };   // Publisher subOnPub = sub->{ // ExecutorService es = Executors.newSingleThreadExecutor(); //쓰레드풀 하나의 쓰레드만 처리가능한 풀 // es.execute(()->pub.subscribe(sub)); // };  Publisher pubOnSub = sub->{  pub.subscribe(new Subscriber<Integer>() {  ExecutorService es = Executors.*newSingleThreadExecutor*(); //쓰레드풀 하나의 쓰레드만 처리가능한 풀  @Override  public void onSubscribe(Subscription s) {  sub.onSubscribe(s);  }   @Override  public void onNext(Integer integer) {  es.execute(()->sub.onNext(integer));  }   @Override  public void onError(Throwable t) {  es.execute(()->sub.onError(t));  }   @Override  public void onComplete() {  es.execute(()->sub.onComplete());  }  });  };    pubOnSub.subscribe(new Subscriber<Integer>() {  @Override  public void onSubscribe(Subscription sub) {  *log*.debug("onSubscribe {}",sub);  sub.request(Long.*MAX\_VALUE*);  }  @Override  public void onNext(Integer integer) {  *log*.debug("onNext {}",integer);  }  @Override  public void onError(Throwable t) {  *log*.debug("onError {}",t);  }  @Override  public void onComplete() {  *log*.debug("onComplete");  }  });   *log*.debug("exit");  } }  14:02:27.988 [main] DEBUG com.SchedulerEx - onSubscribe com.SchedulerEx$1@71dac704  14:02:27.994 [main] DEBUG com.SchedulerEx - request 9223372036854775807  14:02:27.996 [main] DEBUG com.SchedulerEx - exit  14:02:27.998 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 1  14:02:27.998 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 2  14:02:27.999 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 3  14:02:27.999 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 4  14:02:27.999 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 5  14:02:27.999 [pool-1-thread-1] DEBUG com.SchedulerEx - onComplete |
| Publisher subOnPub = sub->{  ExecutorService es = Executors.*newSingleThreadExecutor*(); //쓰레드풀 하나의 쓰레드만 처리가능한 풀  es.execute(()->pub.subscribe(sub)); };  14:12:48.009 [main] DEBUG com.SchedulerEx - exit  14:12:48.029 [pool-2-thread-1] DEBUG com.SchedulerEx - onSubscribe com.SchedulerEx$1@347236dd  14:12:48.038 [pool-2-thread-1] DEBUG com.SchedulerEx - request 9223372036854775807  14:12:48.044 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 1  14:12:48.044 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 2  14:12:48.044 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 3  14:12:48.044 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 4  14:12:48.044 [pool-1-thread-1] DEBUG com.SchedulerEx - onNext 5  14:12:48.045 [pool-1-thread-1] DEBUG com.SchedulerEx - onComplete |

Flux사용하기

|  |
| --- |
| Flux.*range*(1,10)  .publishOn(Schedulers.*newSingle*("pub"))  .log()  .subscribeOn(Schedulers.*newSingle*("sub"))  .subscribe(System.*out*::println);  14:21:34.192 [sub-1] INFO reactor.Flux.PublishOn.1 - | onSubscribe([Fuseable] FluxPublishOn.PublishOnSubscriber)  14:21:34.197 [sub-1] INFO reactor.Flux.PublishOn.1 - | request(unbounded)  14:21:34.200 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(1)  1  14:21:34.200 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(2)  2  14:21:34.200 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(3)  3  14:21:34.201 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(4)  4  14:21:34.201 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(5)  5  14:21:34.201 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(6)  6  14:21:34.201 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(7)  7  14:21:34.201 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(8)  8  14:21:34.201 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(9)  9  14:21:34.202 [pub-2] INFO reactor.Flux.PublishOn.1 - | onNext(10)  10  14:21:34.203 [pub-2] INFO reactor.Flux.PublishOn.1 - | onComplete() |

Thread는 userThread와 DeamonThread 가있는데

Flux.interval 은 DeamonThread이다.. 그러기때문에 메인Thread가 끝나면 그냥 끝나버린다.

|  |
| --- |
| Flux.*interval*(Duration.*ofMillis*(500))  .subscribe(s->*log*.debug("onNext:{}",s)); TimeUnit.*SECONDS*.sleep(10);  14:30:40.709 [parallel-1] DEBUG com.FluxScEx - onNext:0  ...  14:30:50.198 [parallel-1] DEBUG com.FluxScEx - onNext:19 |
| take 사용  Flux.*interval*(Duration.*ofMillis*(500))  .take(5)  .subscribe(s->*log*.debug("onNext:{}",s)); TimeUnit.*SECONDS*.sleep(10); *log*.debug("exit");  14:32:13.844 [main] DEBUG reactor.util.Loggers$LoggerFactory - Using Slf4j logging framework  14:32:14.388 [parallel-1] DEBUG com.FluxScEx - onNext:0  14:32:14.886 [parallel-1] DEBUG com.FluxScEx - onNext:1  14:32:15.400 [parallel-1] DEBUG com.FluxScEx - onNext:2  14:32:15.886 [parallel-1] DEBUG com.FluxScEx - onNext:3  14:32:16.419 [parallel-1] DEBUG com.FluxScEx - onNext:4  14:32:23.886 [main] DEBUG com.FluxScEx - exit |

Flux Interval take 구현해보기 Subscription cancel사용하기.. unSubscrip

|  |
| --- |
| package com;  import lombok.extern.slf4j.Slf4j; import org.reactivestreams.Publisher; import org.reactivestreams.Subscriber; import org.reactivestreams.Subscription;  import java.util.concurrent.ExecutorService; import java.util.concurrent.Executors; import java.util.concurrent.ScheduledExecutorService; import java.util.concurrent.TimeUnit;  @Slf4j public class IntervalEx {  public static void main(String[] args) {   Publisher<Integer> pub = sub->{  sub.onSubscribe(new Subscription() {  int no = 0;  boolean cancelled=false;  @Override  public void request(long n) {  ScheduledExecutorService exec = Executors.*newSingleThreadScheduledExecutor*();  exec.scheduleAtFixedRate(()->{  if(cancelled){  exec.shutdown();  return;  }  sub.onNext(no++);  }, 0, 300, TimeUnit.*MICROSECONDS*);  }  @Override  public void cancel() {  cancelled=true;  }  });  };    Publisher taskPub = sub->{  pub.subscribe(new Subscriber<Integer>() {  int count = 0;  public Subscription subsc;   @Override  public void onSubscribe(Subscription s) {  this.subsc = s;  sub.onSubscribe(s);   }   @Override  public void onNext(Integer integer) {  sub.onNext(integer);  if(++count > 5){  subsc.cancel();  }  }   @Override  public void onError(Throwable t) {   }   @Override  public void onComplete() {   }  });  };    Publisher pubOnSub = sub->{  taskPub.subscribe(new Subscriber<Integer>() {  ExecutorService es = Executors.*newSingleThreadExecutor*(); //쓰레드풀 하나의 쓰레드만 처리가능한 풀  @Override  public void onSubscribe(Subscription s) {  sub.onSubscribe(s);  }   @Override  public void onNext(Integer integer) {  es.execute(()->sub.onNext(integer));  }   @Override  public void onError(Throwable t) {  es.execute(()->sub.onError(t));  es.shutdown();  }   @Override  public void onComplete() {  es.execute(()->sub.onComplete());  es.shutdown();  }  });  };    pubOnSub.subscribe(new Subscriber<Integer>() {  @Override  public void onSubscribe(Subscription sub) {  *log*.debug("onSubscribe {}",sub);  sub.request(Long.*MAX\_VALUE*);  }  @Override  public void onNext(Integer integer) {  *log*.debug("onNext {}",integer);  }  @Override  public void onError(Throwable t) {  *log*.debug("onError {}",t);  }  @Override  public void onComplete() {  *log*.debug("onComplete");  }  });   *log*.debug("exit");  } }  14:43:46.404 [main] DEBUG com.IntervalEx - onSubscribe com.IntervalEx$1@123772c4  14:43:46.416 [main] DEBUG com.IntervalEx - exit  14:43:46.419 [pool-1-thread-1] DEBUG com.IntervalEx - onNext 0  14:43:46.420 [pool-1-thread-1] DEBUG com.IntervalEx - onNext 1  14:43:46.420 [pool-1-thread-1] DEBUG com.IntervalEx - onNext 2  14:43:46.420 [pool-1-thread-1] DEBUG com.IntervalEx - onNext 3  14:43:46.420 [pool-1-thread-1] DEBUG com.IntervalEx - onNext 4  14:43:46.420 [pool-1-thread-1] DEBUG com.IntervalEx - onNext 5 |

토비의 봄 TV 8회 스프링 리액티브 프로그래밍 (4) 자바와 스프링의 비동기 기술

<https://www.youtube.com/watch?v=aSTuQiPB4Ns>

Future

다른 쓰레드에 가지고있는 결과

|  |
| --- |
| Future f = es.submit(()->{  Thread.*sleep*(2000);  *log*.debug("Async hello");  return "hello"; }); *log*.debug("thread is done? {}",f.isDone()); *log*.debug("future get {}",f.get()); //blocking *log*.debug("EXIT"); *log*.debug("thread is done? {}",f.isDone());  15:10:38.969 [main] DEBUG com.FutureEx - thread is done? false  15:10:40.966 [pool-1-thread-1] DEBUG com.FutureEx - Async hello  15:10:40.966 [main] DEBUG com.FutureEx - future get hello  15:10:40.966 [main] DEBUG com.FutureEx - EXIT  15:10:40.966 [main] DEBUG com.FutureEx - thread is done? true |

|  |
| --- |
| FutureTask futureTask = new FutureTask(()->{  Thread.*sleep*(2000);  *log*.debug("Async hello");  return "hello"; }){  @Override  protected void done() {  try {  *log*.debug("doen {}",get());  } catch (InterruptedException e) {  e.printStackTrace();  } catch (ExecutionException e) {  e.printStackTrace();  }  super.done();  } }; es.execute(futureTask); *log*.debug("thread is done? {}",futureTask.isDone()); *log*.debug("future get {}",futureTask.get()); //blocking *log*.debug("EXIT"); *log*.debug("thread is done? {}",futureTask.isDone());  es.shutdown();  15:45:49.670 [main] DEBUG com.FutureEx - thread is done? false  15:45:51.680 [pool-1-thread-1] DEBUG com.FutureEx - Async hello  15:45:51.682 [pool-1-thread-1] DEBUG com.FutureEx - doen hello  15:45:51.682 [main] DEBUG com.FutureEx - future get hello  15:45:51.682 [main] DEBUG com.FutureEx - EXIT  15:45:51.682 [main] DEBUG com.FutureEx - thread is done? true |

CallBack을 이용하기

|  |
| --- |
| package com;  import lombok.extern.slf4j.Slf4j;  import java.util.Objects; import java.util.concurrent.\*;  @Slf4j public class FutureEx {   interface SuccessCallBack{  void onSuccess(String result);  }  interface ExceptionCallBack{  void onError(Throwable t);  }   public static class CallbackFutureTask extends FutureTask<String>{  private final SuccessCallBack sc;  private final ExceptionCallBack ec;   public CallbackFutureTask(Callable<String> callable, SuccessCallBack sc, ExceptionCallBack ec){  super(callable);  this.sc = Objects.*requireNonNull*(sc);  this.ec = Objects.*requireNonNull*(ec);  }   @Override  protected void done() {  try {  sc.onSuccess(get());  } catch (InterruptedException e) {  Thread.*currentThread*().interrupt();  } catch (ExecutionException e) {  ec.onError(e.getCause());  }  }  }   public static void main(String[] args) throws InterruptedException, ExecutionException {  ExecutorService es = Executors.*newCachedThreadPool*();   CallbackFutureTask futureTask = new CallbackFutureTask(()->{  Thread.*sleep*(2000);  if(1==1) throw new RuntimeException("Async Error!!"); //강제로 에러  *log*.debug("Async hello");  return "hello";  }, res->{  *log*.debug("result :: {}",res);  }, thow->{  *log*.debug("thow :: {}",thow);  });  es.execute(futureTask);  *log*.debug("thread is done? {}",futureTask.isDone());  *log*.debug("EXIT");  *log*.debug("thread is done? {}",futureTask.isDone());   es.shutdown();  } } |

위 콜백방식은 성격이 다른 기술적인 코드와 비지니스 코드가 혼재되어있다. 별로 좋지 않다.

spring boot에서 구현해보기

blocking

|  |
| --- |
| @Slf4j @SpringBootApplication public class BApplication {   @Component  public static class MyService{  public String hello() throws InterruptedException{  *log*.info("hello()");  Thread.*sleep*(1000);  return "hello";  }  }   public static void main(String[] args) {  try(ConfigurableApplicationContext c = SpringApplication.*run*(BApplication.class, args)){   }  }   @Autowired MyService myService;  //모든 빈들이 준비가 되면 실행된다.  @Bean  ApplicationRunner run(){  return args -> {  *log*.info("run()");  *log*.info(myService.hello());  *log*.info("exit");  };  } }  main] com.app.BApplication : run()  main] com.app.BApplication : hello()  main] com.app.BApplication : hello  main] com.app.BApplication : exit |

Async 비동기

|  |
| --- |
| @Slf4j @SpringBootApplication @EnableAsync public class BApplication {   @Component  public static class MyService{  @Async  public Future<String> hello() throws InterruptedException{  *log*.info("hello()");  Thread.*sleep*(1000);  return new AsyncResult<>("hello");  }  }   public static void main(String[] args) {  try(ConfigurableApplicationContext c = SpringApplication.*run*(BApplication.class, args)){   }  }   @Autowired MyService myService;  //모든 빈들이 준비가 되면 실행된다.  @Bean  ApplicationRunner run(){  return args -> {  *log*.info("run()");  Future<String> f = myService.hello();  *log*.info("exit {}",f.isDone());  *log*.info("result {}",f.get()); //blocking  };  } }  [ main] com.app.BApplication : Started BApplication in 5.649 seconds (JVM running for 7.909)  [ main] com.app.BApplication : run()  [ main] .s.a.AnnotationAsyncExecutionInterceptor : No task executor bean found for async processing: no bean of type TaskExecutor and no bean named 'taskExecutor' either  [ main] com.app.BApplication : exit false  [cTaskExecutor-1] com.app.BApplication : hello()  [ 1초후 main] com.app.BApplication : result hello |

Blocking을 피할수 있도록 ListenableFuture 를 사용하면된다.

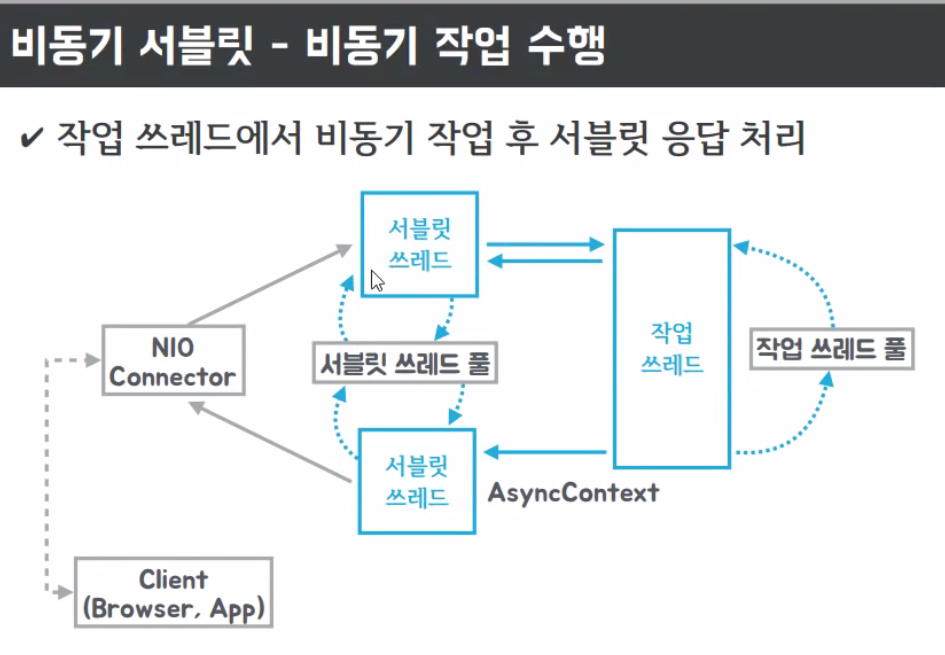
|  |
| --- |
| @Slf4j @SpringBootApplication @EnableAsync public class BApplication {   @Component  public static class MyService{  @Async  public Future<String> hello() throws InterruptedException{  *log*.info("hello()");  Thread.*sleep*(1000);  return new AsyncResult<>("hello");  }  @Async  public ListenableFuture<String> helloCallback() throws InterruptedException{  *log*.info("hello()");  Thread.*sleep*(1000);  return new AsyncResult<>("hello2222");  }  }   public static void main(String[] args) {  try(ConfigurableApplicationContext c = SpringApplication.*run*(BApplication.class, args)){   }  }   @Autowired MyService myService;  //모든 빈들이 준비가 되면 실행된다.  @Bean  ApplicationRunner run(){  return args -> {  *log*.info("run()");  ListenableFuture<String> lf = myService.helloCallback();  lf.addCallback(s->{  *log*.info("Success:{}",s);  },e->{  *log*.info("fail:{}",e);  });  *log*.info("exit exit");  };  } }  2017-11-07 16:21:03.101 INFO 6632 --- [ main] com.app.BApplication : run()  2017-11-07 16:21:03.103 INFO 6632 --- [ main] .s.a.AnnotationAsyncExecutionInterceptor : No task executor bean found for async processing: no bean of type TaskExecutor and no bean named 'taskExecutor' either  2017-11-07 16:21:03.107 INFO 6632 --- [ main] com.app.BApplication : exit exit  2017-11-07 16:21:03.107 INFO 6632 --- [ main] ConfigServletWebServerApplicationContext : Closing org.springframework.boot.web.servlet.context.AnnotationConfigServletWebServerApplicationContext@2667f029: startup date [Tue Nov 07 16:21:00 KST 2017]; root of context hierarchy  2017-11-07 16:21:03.108 INFO 6632 --- [cTaskExecutor-1] com.app.BApplication : hello()  2017-11-07 16:21:03.109 INFO 6632 --- [ main] o.s.j.e.a.AnnotationMBeanExporter : Unregistering JMX-exposed beans on shutdown  2017-11-07 16:21:04.108 INFO 6632 --- [cTaskExecutor-1] com.app.BApplication : Success:hello2222  위에서 볼수 있듯. 나중에 콜백함수로 리턴된걸로 보여준다. |

CompletableFuture도있다..

ThreadPool변경

|  |
| --- |
| package com.app;  import lombok.extern.slf4j.Slf4j; import org.springframework.beans.factory.annotation.Autowired; import org.springframework.boot.ApplicationRunner; import org.springframework.boot.SpringApplication; import org.springframework.boot.autoconfigure.SpringBootApplication; import org.springframework.context.ConfigurableApplicationContext; import org.springframework.context.annotation.Bean; import org.springframework.scheduling.annotation.Async; import org.springframework.scheduling.annotation.AsyncResult; import org.springframework.scheduling.annotation.EnableAsync; import org.springframework.scheduling.concurrent.ThreadPoolTaskExecutor; import org.springframework.stereotype.Component; import org.springframework.util.concurrent.ListenableFuture;  import java.util.concurrent.Future;  @Slf4j @SpringBootApplication @EnableAsync public class BApplication {   @Component  public static class MyService{  @Async  public Future<String> hello() throws InterruptedException{  *log*.info("hello()");  Thread.*sleep*(1000);  return new AsyncResult<>("hello");  }  @Async //쓰레드풀 만들어논거 없을땐 SimpleThreadpool 사용하지만 구현해놓은거 있으면 그걸쓴다 여기서는 아래 ThreadPoolTaskExecutor  public ListenableFuture<String> helloCallback() throws InterruptedException{  *log*.info("hello()");  Thread.*sleep*(1000);  return new AsyncResult<>("hello2222");  }  }   @Bean  ThreadPoolTaskExecutor tp(){  ThreadPoolTaskExecutor te = new ThreadPoolTaskExecutor();  te.setCorePoolSize(10); // 처음 풀 사이즈  te.setMaxPoolSize(100); // 큐에 다차면 100개 더 넣는다. <-큐를 꽉차면 더 늘려줄께  te.setQueueCapacity(200); // 10개 꽉차면 200개까지 쌓는다  te.setThreadNamePrefix("myThread");  te.initialize();  return te;  }   public static void main(String[] args) {  try(ConfigurableApplicationContext c = SpringApplication.*run*(BApplication.class, args)){   }  }   @Autowired MyService myService;  //모든 빈들이 준비가 되면 실행된다.  @Bean  ApplicationRunner run(){  return args -> {  *log*.info("run()"); // Future<String> f = myService.hello(); // log.info("exit {}",f.isDone()); // log.info("result {}",f.get()); //blocking   ListenableFuture<String> lf = myService.helloCallback();  lf.addCallback(s->{  *log*.info("Success:{}",s);  },e->{  *log*.info("fail:{}",e);  });  *log*.info("exit exit");  };  } }  2017-11-07 16:56:33.348 INFO 16792 --- [ main] o.s.b.w.embedded.tomcat.TomcatWebServer : Tomcat started on port(s): 8080 (http)  2017-11-07 16:56:33.355 INFO 16792 --- [ main] com.app.BApplication : Started BApplication in 5.897 seconds (JVM running for 7.83)  2017-11-07 16:56:33.356 INFO 16792 --- [ main] com.app.BApplication : run()  2017-11-07 16:56:33.367 INFO 16792 --- [ main] com.app.BApplication : exit exit  2017-11-07 16:56:33.368 INFO 16792 --- [ main] ConfigServletWebServerApplicationContext : Closing org.springframework.boot.web.servlet.context.AnnotationConfigServletWebServerApplicationContext@96def03: startup date [Tue Nov 07 16:56:28 KST 2017]; root of context hierarchy  2017-11-07 16:56:33.371 INFO 16792 --- [ myThread1] com.app.BApplication : hello()  2017-11-07 16:56:33.372 INFO 16792 --- [ main] o.s.j.e.a.AnnotationMBeanExporter : Unregistering JMX-exposed beans on shutdown  2017-11-07 16:56:33.373 INFO 16792 --- [ main] o.s.s.concurrent.ThreadPoolTaskExecutor : Shutting down ExecutorService 'tp'  2017-11-07 16:56:33.381 INFO 16792 --- [ myThread1] com.app.BApplication : fail:{} |





|  |
| --- |
| @Slf4j @SpringBootApplication @EnableAsync public class AnsyncApplication {   @RestController  public static class MyController{  @GetMapping("/async")  public String async() throws InterruptedException {  Thread.*sleep*(2000);  return "hello";  }  @GetMapping("/callable")  public Callable<String> callable() throws InterruptedException {  *log*.info("callable");  return ()->{  *log*.info("async");  Thread.*sleep*(2000);  return "hello";  };  }  }    public static void main(String[] args) {  SpringApplication.*run*(AnsyncApplication.class, args);  }  }  2017-11-07 17:19:16.485 INFO 16016 --- [nio-8080-exec-9] com.app.AnsyncApplication : callable  2017-11-07 17:19:16.485 INFO 16016 --- [ MvcAsync5] com.app.AnsyncApplication : async |

성능을 비교해보자

기본적으로 Tomcat의 기본 ThreadPoolSize는 200개인걸로 알고 있다. 우선 20개로 셋팅후 다시 확인해보자

|  |
| --- |
| application.properties  server.tomcat.max-threads=20 |

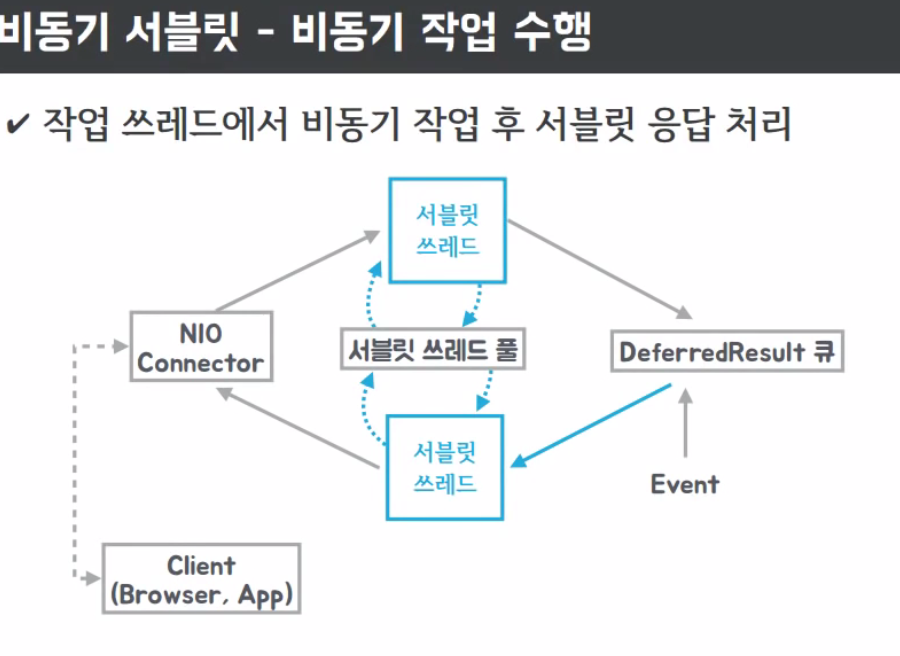
|  |
| --- |
| @Slf4j @SpringBootApplication @EnableAsync public class AnsyncApplication {   @RestController  public static class MyController{  @GetMapping("/async")  public String async() throws InterruptedException {  Thread.*sleep*(2000);  return "hello";  }     @GetMapping("/callable")  public Callable<String> callable() throws InterruptedException {  *log*.info("callable");  return ()->{  *log*.info("async");  Thread.*sleep*(2000);  return "hello";  };  }  }    public static void main(String[] args) {  SpringApplication.*run*(AnsyncApplication.class, args);  }  } |
| @Slf4j public class LoadTest {  static AtomicInteger *counter* = new AtomicInteger(0);   public static void main(String[] args) throws InterruptedException {  ExecutorService es = Executors.*newFixedThreadPool*(100);   RestTemplate rt = new RestTemplate();  String url = "http://localhost:8080/async"; // String url = "http://localhost:8080/callable";   StopWatch main = new StopWatch();  main.start();    for (int i = 0; i < 100; i++) {  es.execute(()->{  int idx = *counter*.addAndGet(1);  *log*.info("Thread {}",idx);   StopWatch sw = new StopWatch();  sw.start();  rt.getForObject(url, String.class);   sw.stop();  *log*.info("Elapsed : {} {}",idx,sw.getTotalTimeSeconds());  });  }   es.shutdown();  es.awaitTermination(100, TimeUnit.*SECONDS*);  main.stop();  *log*.info("Total :{}",main.getTotalTimeSeconds());  } }  com.LoadTest - Total :10.171  ..20개 까지.생성됨 |

동시에 100개를 날리지만 서버측에서 20개밖에 Thread를 생성을 못하니 2\* (100/20=5) = 10초가 된다.

Callable로 하면

|  |
| --- |
| String url = "http://localhost:8080/callable";  17:43:09.112 [main] INFO com.LoadTest - Total :3.13    하지만 max-threads=1 로 하고 해보면  17:46:01.634 [main] INFO com.LoadTest - Total :3.065  하나밖에 생성이 안된다 그런데 왜!!? 속도가 빠를까?  결국은 뒤쪽에 WorkerThreadPool을 또 만들어서 사용한다 Callable |

DeferredResult



지연된 결과를 한꺼번에 써줄수 있는것..나중에 써줄수 있는 기술

|  |
| --- |
| @Slf4j @SpringBootApplication @EnableAsync public class AnsyncApplication {   @RestController  public static class MyController{  Queue<DeferredResult<String>> results = new ConcurrentLinkedDeque<>();   @GetMapping("/dr")  public DeferredResult<String> dr() throws InterruptedException {  *log*.info("dr");  DeferredResult dr = new DeferredResult<>(600000L);  results.add(dr);  return dr;  }   @GetMapping("/dr/count")  public String drcount() throws InterruptedException {  return String.*valueOf*(results.size());  }  @GetMapping("/dr/event")  public String drevent(String msg) throws InterruptedException {  for (DeferredResult<String> dr : results){  dr.setResult("Hello "+msg);  results.remove(dr);  }  return "OK";  }     public static void main(String[] args) {  SpringApplication.*run*(AnsyncApplication.class, args);  }  }  localhost:8080/dr 로 접속하면 계속 지연되어 있는 상태 이다.  하지만 Thread는 반환되어 Thread 소비는 되지 않는다.  그상태에서 /dr/event를 하게되면 그때  /dr요청한 쪽에 반영이된다. 간단한 체팅 브로드 케스팅하기에 좋은 디퍼드 리절트 이다. |

emitter

한번 요청에 여러번 쪼개서 응답을 해주는 기술 (스트리밍 하기 좋다)

|  |
| --- |
| @GetMapping("/emitter") public ResponseBodyEmitter emitter() throws InterruptedException {  ResponseBodyEmitter emitter = new ResponseBodyEmitter();  Executors.*newSingleThreadExecutor*().submit(()->{  try {  for (int i = 0; i < 50; i++) {  emitter.send("<p>a"+i+"+sd</p>");  Thread.*sleep*(500);  }  }catch (Exception e){  *log*.error("ee",e);  }  });   return emitter; }  ... |